

SINGLE SUBJECTS & SHORT COURSES 2010



DESIGN COMMUNICATION
ART HISTORY & THEORY
DESIGN IN CONTEXT
DIGITAL VIDEO PRODUCTION
DRAWING AND MIXED MEDIA
GALLERIES & EXHIBITING PRACTICE
GRAPHIC DESIGN STUDIO
INTERACTIVE DESIGN & ANIMATION
MULTIMEDIA IMAGING & GRAPHICS
SCULPTURE AND INSTALLATION
STUDIO ART
STUDIO PAINTING METHODS
STUDIO PRACTICE

STUDIO ART

Studio Art is a program with an emphasis on building and developing ideas in conjunction with a range of techniques. The classes centre around painting but encourage students to explore a range of media such as drawing, sculpture, mixed media and installation. This subject may involve exhibition projects at various times of the year. This subject is suitable for those who like to experiment with painting or mixed media and is also a major subject for students undertaking Folio Preparation. *Suitable for beginners. Developing Identity in art.*

Tutors: Jane Cocks/ Elliot Howard

VISUAL ARTS

STUDIO PAINTING METHODS AND TECHNIQUES

The subject will include practical painting methods & techniques essential to the handling of oil and paints. Students will be introduced to characteristics of and use of opaque and transparent pigments, painting mediums, glazing, colour mixing and selection, types of brushes, preparation of painting surfaces, paint application, including blending, glazing, scumbling, wet in wet, encaustic, impasto, etc. *Suitable for beginners*

Tutor: Michael Mark/ David Ralph/ Greg Ades



SCULPTURE AND INSTALLATION

Students will learn to develop methods and techniques in sculpture, including modelling in clay and plaster. Traditional and alternative ideas about materials, form, scale, shape, rhythm and dynamic will also be explored. Additionally, students will learn about established sculptors and new directions in sculpture today. Students own individual approach and preexisting ideas will be encouraged and supported.

Suitable for beginners and experienced

Tutor: Robert Mangion

DRAWING AND MIXED MEDIA

Drawing & Mixed Media concentrates on teaching fundamental methods and alternative approaches in drawing. Students will work from life models and elements both within the studio and outside and will explore different wet and dry media, including biro, charcoal, graphite, chalk pastel, ink, collage, paint, photography and more. *Suitable for beginners and experienced*

Tutor: Honor Bradbeer/ Michael Mark/ Greg Ades

DESIGN & DIGITAL MEDIA

MULTIMEDIA IMAGING & GRAPHICS

A thorough introduction to Adobe Photoshop, Illustrator and InDesign, three of the most fundamental software programs used in the commercial and creative industry. Comprehensively covered are production of digital images and graphics creation including text & layout.

Beginners: Software focus on Adobe Photoshop, Illustrator and InDesign

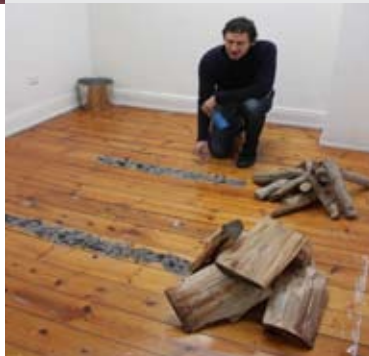
Tutor: Tim Heraud/ Leon Calero



GRAPHIC DESIGN STUDIO

In this extensive subject students will develop skills, concepts and techniques in finished art and design and produce a professional folio of artwork specifically for industry job interviews or potential clients. This subject requires experience with Photoshop and Illustrator as well knowledge of design fundamentals. The subject will teach pre-press and all requirements for setting up artwork for print and communicating with print firms. Students will produce brochures, business cards and other forms of identity; advertising material; packaging graphics. Students will receive industry know-how from experienced industry based graphic design lecturers who will teach current design approaches and trends and give professional advice on gaining employment and entering the workplace.

Graphic design and production of industry folio
Tutor: Tim Heraud



GALLERIES & EXHIBITING PRACTICE

The subject will help students develop career strategies, how to approach galleries, gallery representation, writing exhibition proposals and artist statements, prizes and awards, developing CV's, photographing and digitally documenting work. This subject will look at different types of contemporary and traditional commercial, public and artist run galleries within Melbourne. The program will also include regular gallery visits and talks by gallery directors and critics.

Developing an artistic career



ART HISTORY & THEORY: ART NOW

The key issue under consideration in this subject is the shift in the art world from modernism to post modernism. These two concepts will be explored through the discussion of key artists, movements and issues relating to art from Europe, Britain, the US and Australia. Students enrolled in the subject can expect to gain an overview of contemporary art in light of recent changes in society and philosophical thought. Neo Expression to Current Tendencies.

Tutor: Elliot Howard

STUDIO PRACTICE

This is an intermediate to advanced subject that follows on from **Studio Art I & 2**. The subject aims to increase students awareness of their own ideas and developments within their work. The relationship of the student's practice to contemporary and local art will also be explored with discussions, critiques and gallery visits. The subject aims to enable students to cultivate new ideas and generate new skills and directions within the established forms of their work. *Interm to adv, developing an art practice*

Tutors: Jane Cocks/ Elliot Howard



PHOTOGRAPHY ADVANCED

This is an intermediate to advanced subject that follows on from **Photography**. The subject aims to help increase students awareness of their own ideas and developments within their work. The relationship of the student's practice to contemporary and local art will also be explored with discussions, critiques and gallery visits. The subject aims to enable students to cultivate new ideas and generate new technical skills and directions within the established forms of their work.

Tutors: Bemadette Keys / Ross Coulter

PHOTOGRAPHY

This is a comprehensive course in digital photography taking students through the fundamentals of photography, camera usage, through to image capture and manipulation techniques in Photoshop, to advanced-level classes concentrating on more creative and conceptual approaches, helping students to develop their own personal responses to photographic projects.

Multimedia Imaging is recommended prior to this subject

Tutors: Bemadette Keys / Ross Coulter

ART HISTORY & THEORY: MODERNISM

This subject introduces the major movements that establish the foundation of Modernism. Exploring the ideological shifts from Impressionism, Post-Impressionism, Cubism, Fauvism, Dada, Surrealism, Abstract Expressionism through to Conceptual Art. Students enrolled in the subject can expect to gain an overview of Modern art and an awareness of how these ideas continue to inform and shape current shifts within the art-world.

Tutor: Ed Terrell

STUDIO DEVELOPMENT

Students consolidate and extend their individual studio work from **Studio Art/ Studio Practice** with individual and group tutorials. Each week a small group of students (approximately three) discuss their work with a lecturer in a group tutorial. All students must attend these sessions. After the group tutorial the lecturer will give individual tutorials. Each student will be given an appointment time and will have approximately four individual tutorials a semester. The program will incorporate visiting artists as part of the tutorial program.

Intermediate to Advanced

DRAWING AND IDEAS

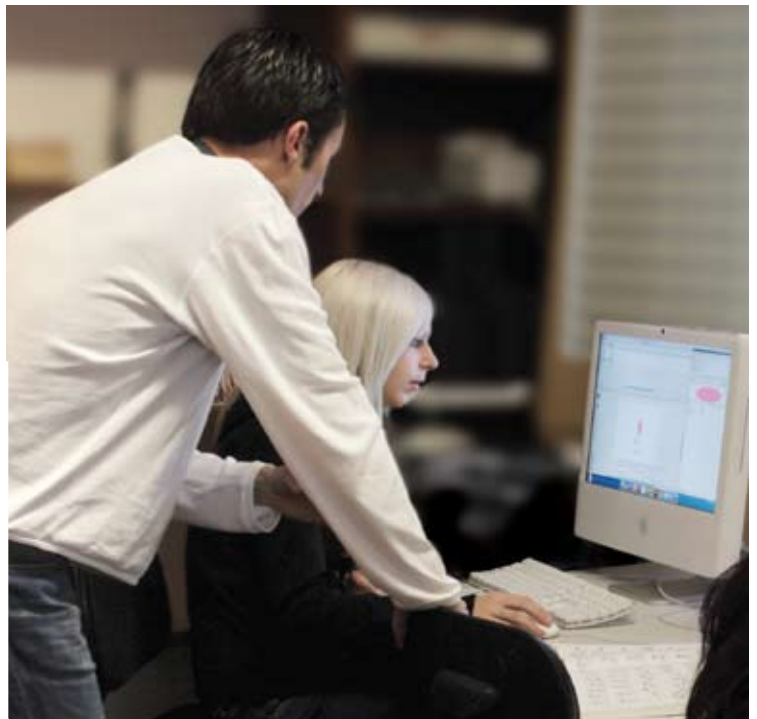
This is an intermediate to advanced subject that aims to develop skills, strategies and ideas through general and conceptual drawing. Students will be taught how to translate such investigation and research into a developed concepts and visual language. Students will also participate in group critiques and discussions on contemporary drawing practice. *Intermediate to Advanced*

Tutors: Honor Bradbeer/ Michael Mark

ADVANCED PAINTING METHODS & TECHNIQUES

A comprehensive program in teaching techniques, methods and theoretical aspects of painting for developed students and artists. Work from the figure will be conducted in this subject. Students individual interests and ambitions will be embraced within more developed projects. *More advanced*

Tutors: Michael Mark/ David Ralph/ Greg Ades



WEB DESIGN

A comprehensive subject covering the fundamental concepts and production skills and techniques of contemporary web design. It will cover ways to design web sites in a professional capacity. Students will use the Macromedia programs in Dreamweaver as the prime editor; Fireworks to design, optimise, and integrate web graphics and animations, and Flash for animated effects. Photoshop will be used for graphics and backgrounds and to scan and optimise images for Internet use. HTML will also be taught.

DESIGN IN CONTEXT

Design in Context places students in the world of design, as well as into the world of a professional designer. Historical and contemporary design will be studied particularly in reference to a practicing digital and print designer. Students will look at the demands of commercial and client needs in relation to maintaining design integrity. Along with this students will closely examine clients; quoting, working with briefs and analysing costs. Practical job briefs will be undertaken with emphasis on consulting, quoting, managing time lines and measuring client satisfaction.

DESIGN COMMUNICATION

This subject teaches a variety of ways to create artwork, layout information, use images, colour, typography and 2D and 3D formats to maximise successful communication of ideas. The subject is essential for those who are considering using design, currently using it in their workplace or going on to the Graphic Design Studio subject. It will put into practice and extend knowledge and skills in Photoshop and Illustrator. In all project and exercise work the emphasis will be on creating work that develops students' creativity and extending their vocabulary of skills and techniques.

Beginners: Graphic design fundamentals

INTERACTIVE DESIGN & ANIMATION

This course will be exploring animation using Flash and Actionscripting. Using traditional techniques to develop a character for animation in Flash and different construction methods in preparing its walk cycle and its background. In the second part of this course students will explore animation using Actionscript by looking at the new techniques at our disposal to develop interactive environments and game play. With the focus still on the creative process, the class will endeavour to find a balance between design, action script and animation.

DIGITAL VIDEO PRODUCTION

This subject provides students with a wide range of skills in Digital Video, from pre-production, to filming, capturing, editing and rendering their own movies using Final Cut Pro. Students will develop skills in story boarding, cinematography, sound production, lighting, on-line video capture, compositing, digital effects, online editing, animation, motion graphics, output methods, interactivity using digital video and time and resource management. Output methods will include video to web from web sites to DVD, iPod and mobile phones.



2010

Single Class Enrolment

classes are a single session per week unless noted

SEMESTER OR TERM OPTION

Optional Class Sessions

		Class ID	Time	Semester or Term Entry	Term Entry	Semester or Term Entry	Term Entry	Term Length	Semester Length
Studio Painting Methods & Techniques	I	spmtTM10	Tue 10 - 12:30pm	Feb 23	May 4	Aug 3	Oct 19	9wks	18wks
	I	spmtTE10	Tue 6:30 - 9pm	Feb 23	May 4	Aug 3	Oct 19	9wks	18wks
Advanced Studio Painting Methods	I	aspmtTM10	Tue 10 - 12:30pm	Feb 23	May 4	Aug 3	Oct 19	9wks	18wks
	I	aspmtTE10	Tue 6:30 - 9pm	Feb 23	May 4	Aug 3	Oct 19	9wks	18wks
Drawing & Mixed Media	I	dmmWM10	Wed 10 - 12:30pm	Feb 24	May 5	Aug 4	Oct 20	9wks	18wks
	I	dmmWE10	Wed 6:30 - 9pm	Feb 24	May 5	Aug 4	Oct 20	9wks	18wks
	I	dmmS10	Sat 10 - 12:30pm	Mar 13	May 15	Aug 14	Oct 23	9wks	18wks
Drawing & Ideas Advanced Drawing	I	diThM10	Thu 10 - 12:30pm	Feb 25	May 6	Aug 5	Oct 21	9wks	18wks
	I	diWE10	Wed 6:30 - 9pm	Feb 24	May 5	Aug 4	Oct 20	9wks	18wks
Studio Art	I	saThM10	Thu 10 - 12:30pm	Feb 25	-	Aug 5	-	-	18wks
	I	saThE010	Thu 6:30 - 9pm	Feb 25	-	Aug 5	-	-	18wks
	I	saS10	Sat 10 - 12:30pm	Mar 13	-	Aug 14	-	-	18wks
Studio Practice Advanced Studio Art	I	spMM10	Thu 10 - 12:30pm	Feb 22	-	Aug 2	-	-	18wks
	I	spThE10	Thu 6:30 - 9pm	Feb 25	-	Aug 5	-	-	18wks
	I	spFM10	Fri 10 - 12:30pm	Mar 26	-	Aug 6	-	-	18wks
Studio Development	I	sdTA10	Tue 2 - 5pm	Mar 23	-	Aug 17	-	-	14wks
Sculpture & Installation	I	scuA10	Wed 2 - 4:30pm	Feb 24	May 5	Aug 4	Oct 20	9wks	18wks
Art History - Modernism - Contemporary Art	I	ahmME10	Mon 6:30 - 8:30pm	Mar 15	-	Aug 16	-	-	12wks
	I	ahcME10	Mon 6:30 - 8:30pm	Mar 15	-	Aug 16	-	-	12wks
Galleries & Exhibition Practice	I	gepThA10	Thu 2 - 4pm	Mar 11	-	Aug 19	-	-	14wks
Photography	I	phoThA10	Thu 2 - 5pm	Mar 18	-	Aug 19	-	-	14wks
Photography Advanced	I	phoWA10	Wed 2 - 5pm	Mar 17	-	Aug 18	-	-	14wks
Multimedia Imaging & Graphics	I	migMA10	Mon 2 - 5pm	Mar 15	-	Aug 16	-	-	14wks
	2	migVM10	Wed + Thu 10 - 1pm	Mar 10	-	Aug 11	-	-	7wks
	I	migWE10	Wed 6 - 9pm	Mar 10	-	Aug 11	-	-	14wks
Web Design	I	webTE10	Tue 6 - 9pm	Mar 23	-	Aug 24	-	-	14wks
Graphic Design Studio	3	gdsThA10	Thu 10 - 1pm + Fri 10 - 5pm	May 6	-	Sep 30	-	-	10wks
	2	gdsME10	Mon + Tue 6 - 9pm	-	-	Jun 21	-	-	20wks
Design In Context	I	dicTA10	Tue 2 - 5pm	Mar 9	-	Aug 10	-	-	14wks
Design Communication	2	dcFM10	Fri 10 - 5pm	Mar 12	-	Aug 13	-	-	7wks
	I	dcThE10	Thu 6 - 9pm	Mar 11	-	Aug 12	-	-	14wks
Digital Video Production	I	dvpMM10	Mon 10 - 1pm	Mar 15	-	Aug 9	-	-	14wks
Interactive Design & Animation	I	idaTM10	Tue 10 - 1pm	Mar 9	-	Aug 10	-	-	14wks



APPLICATION ENROLMENT FORM

To apply for your course please fill in this form and return it to LaTrobe College (see address next panel). An enrolment is confirmed once the college has received a deposit, instalment or full payment. Students are then contacted by telephone or email closer to the start of the course, written confirmation and course details are posted out. Please keep a copy if you can.

STUDENT DETAILS

Full Name _____
 Address _____
 Suburb & Postcode _____
 Telephone (H) _____ Email _____
 Telephone (W) _____
 Mobile _____
 Emergency Contact & Number _____
 DOB & Occupation (optional) _____
 How did you find LaTrobe College _____
 Please tell us why you are doing the course and what you expect to achieve _____

ENROL ME

Subject 1 _____	Subject 2 _____
Start Date _____	Start Date _____
Evening or Day _____	Evening or Day _____
*Semester or Term _____	*Semester or Term _____
Subject Code _____	Subject Code _____
Subject 3 _____	Subject 4 _____
Start Date _____	Start Date _____
Evening or Day _____	Evening or Day _____
*Semester or Term _____	*Semester or Term _____
Subject Code _____	Subject Code _____

*see availability in timetable

MY PAYMENT

This form must be accompanied by a deposit, first instalment or full payment for enrolment place to be confirmed (please see further information below). Please indicate your payment is for a term or semester deposit or first instalment or Full Upfront Payment:

<input type="checkbox"/> Term Deposit	<input type="checkbox"/> Semester Deposit	<input type="checkbox"/> Instalment	<input type="checkbox"/> Full Fee	<i>Please Tick</i>
DEPOSIT (Term Enrol \$150) \$ _____	SENDING PAYMENT BY FAX OR POST Please note that Amex or Diners is not accepted			
DEPOSIT (Semester Enrol \$300) \$ _____	Card Type _____			
INSTALMENT PAYMENT PLAN (First Payment) \$ _____	Name _____			
FULL PAYMENT \$ _____	Number _____			
	Expiry Date _____			
	Signature _____			

ENROLMENT & PAYMENT CONDITIONS

Applying/ Enrolling Please telephone the college to determine available course places. Then fill in and return this form with payment, instalment or deposit to confirm your application/ enrolment to LaTrobe College (address next panel).

Deposits A place can be reserved with a deposit, which is deducted from the course fee. If you are paying a deposit the balance of the course fee or initial Instalment Payment is strictly payable before the first class. See below for deposit amounts. The deposit amounts are different for term and semester enrolments.

Instalment Payment Option This is a series of monthly payments over a set period of time, strictly payable on the first of each month - See next panel for instalment amounts.

Refunds and Conditions Upon enrolment you will be liable for the full cost of the course notwithstanding that you may choose not to complete the course. If students are unable to complete their course, credit may be given towards another. Withdrawal in writing prior to 10 working days before the first class, any payment less the deposit will be refunded. In the event of a student withdrawing from a course 10 working days or less from the date classes commence all fees are forfeited, or credit can be given towards another course. Consideration will be given to alter the forgoing in only extreme circumstances. Courses are subject to numbers.

Late Payments over 2 weeks late incur a 5% late fee on the amount due. Any payments over a month late will incur a 10% late fee each month the fees are late.

Payment Type Payment can be made by cheque, money order, credit card, phone, eftpos, direct deposit and cash. The college bank details are BSB 063 143 ACC 1029 1968. Please put full name in the payment ID and send a confirmation to admin@latrobecollege.com.au once completed. Cheques are payable to 'LaTrobe College'. The college will telephone or post a confirmation to students to confirm their enrolment and payment. Any other receipts will be forwarded upon request only.

Signature of Applicant _____ Date _____



WHO CAN ENROL

No prior experience is expected. Participants are generally from a wide range of age groups and backgrounds

HOW TO ENROL

Contact the college on **9606 0933** for available course places. It is recommended that a meeting is arranged with the coordinator to talk through the course details. Complete and return the Application/Enrolment Form (telephone, email the college or download the form from the college web site) with deposit, payment or first instalment. Please Return by post, fax or directly to the college.

* Apply directly to the college, not through VTAC

FEES

SUBJECTS	SHORT COURSE TERM		SINGLE SEMESTER SUBJECT	
	Term Enrolment 9 weeks	Monthly Instalment Option	Semester Enrolment	Monthly Instalment Option
Studio Painting Methods & Tech	\$ 575	\$ 210 x 3 monthly	\$ 1200	\$ 425 x 3 monthly
Drawing & Mixed Media	\$ 575	\$ 210 x 3 monthly	\$ 1200	\$ 425 x 3 monthly
Studio Art			\$ 1200	\$ 425 x 3 monthly
Sculpture & Installation	\$ 575	\$ 210 x 3 monthly	\$ 1200	\$ 425 x 3 monthly
Studio Practice			\$ 1200	\$ 425 x 3 monthly
Advanced Painting Methods & Tech	\$ 575	\$ 210 x 3 monthly	\$ 1200	\$ 425 x 3 monthly
Drawing and Ideas	\$ 575	\$ 210 x 3 monthly	\$ 1200	\$ 425 x 3 monthly
Art History & Theory			\$ 890	\$ 320 x 3 monthly
Gallery Practice			\$ 990	\$ 350 x 3 monthly
Studio Development			\$ 1200	\$ 425 x 3 monthly
Photography			\$ 1200	\$ 425 x 3 monthly
Multimedia Imaging & Graphics			\$ 1200	\$ 425 x 3 monthly
Design Communication			\$ 1200	\$ 425 x 3 monthly
Web Design			\$ 1200	\$ 425 x 3 monthly
Graphic Design Studio 1 & 2			\$ 2300	\$ 810 x 3 monthly
Interactive Animation			\$ 1200	\$ 425 x 3 monthly
Digital Video			\$ 1200	\$ 425 x 3 monthly
Design in Context			\$ 1200	\$ 425 x 3 monthly

COURSE ENQUIRIES

Telephone 03 9606 0933

LATROBE COLLEGE OF ART AND DESIGN

301 - 303 LaTrobe St Melbourne 3000 (Between Elizabeth & Queen Streets)

Coordinator contact: Bion Balding

Tel 03 9606 0933
Fax 03 9670 4514

info@latrobecollege.com.au
www.latrobecollege.com.au

ABN 65 068 683 214
Office Hours: Mon to Fri 10am - 6pm

